

Constructing a consistent and computable 'quantum spacetime'

New tensor-network algorithms

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Outline

Constructing quantum space-time

Path Integral formulation

* Quantum geometry

Spin networks

* Tensor network algorithms

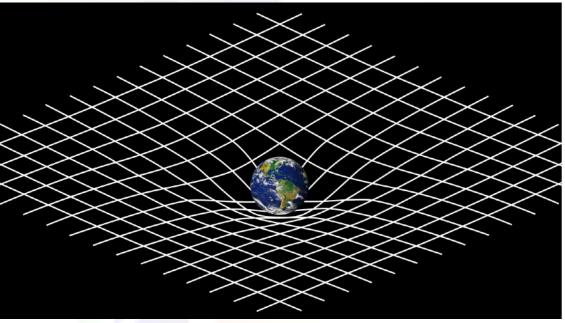
Computational challenges and opportunities

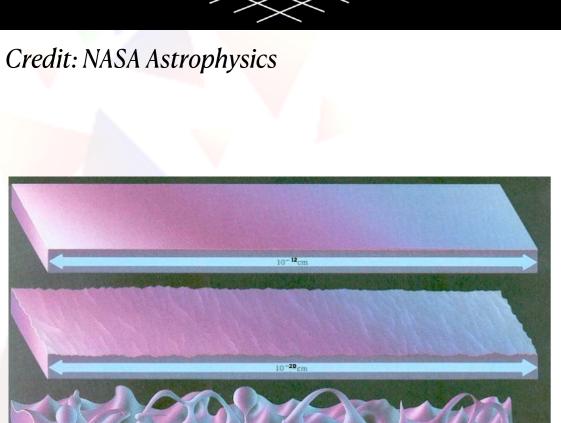
* Diversity experiences

• The good and the bad

Gravity

Gravity = geometry of spacetime





Sending of light

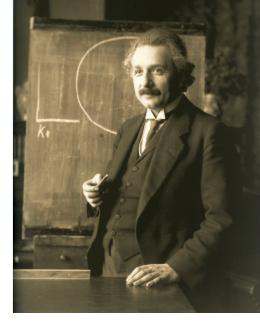
Gravitational waves

Black holes

Breakdown of at very short distances

Quantum gravity: Structure of quantum spacetime

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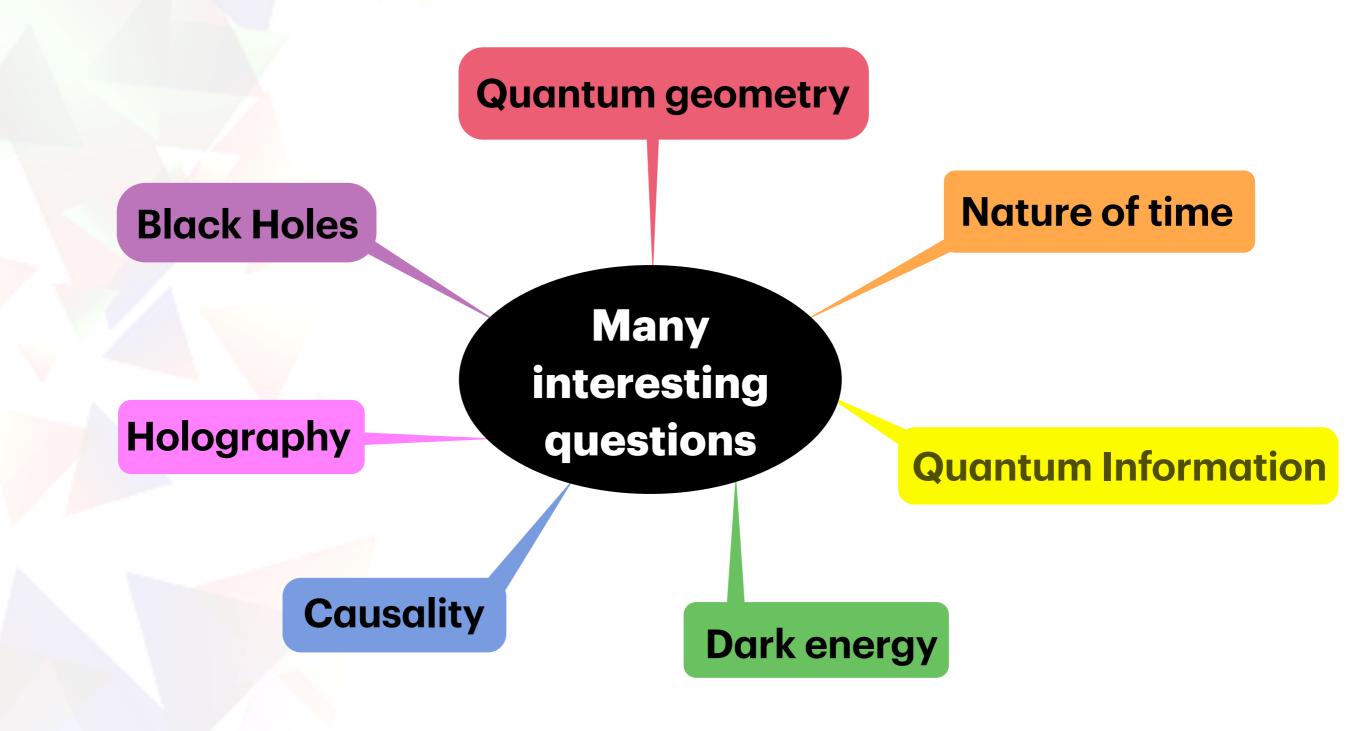


[A. Einstein]

Credit: universe-review.ca

Quantum spacetime

A change of perspective

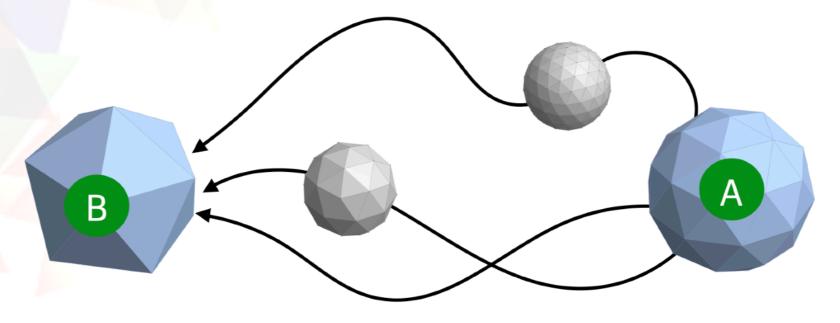


How do we define a quantum spacetime?

[Feynman, Schwinger,..]

 $Z[A;B] = \int D\mu(\text{geom}) \exp(iS[\text{geom}])$

Path Integral A formalism adopted by many approaches



Statistics of geometry

Transition amplitude between states of geometry

• Sum over histories of 'all possible' geometries

What are the fundamental constituents of quantum geometry?

Quantum geometry

Diversity of representations of geometry

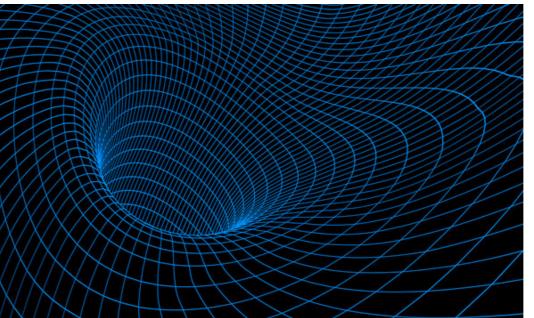
Metric geometry

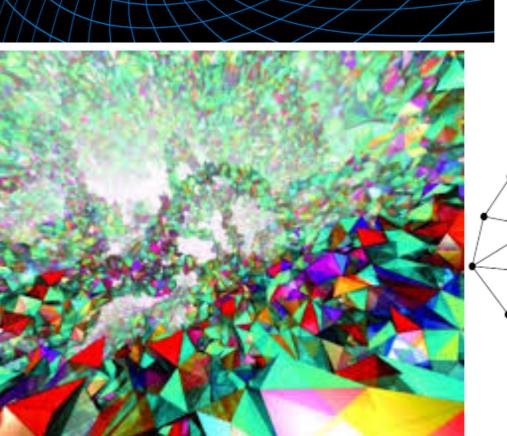
Discrete structures

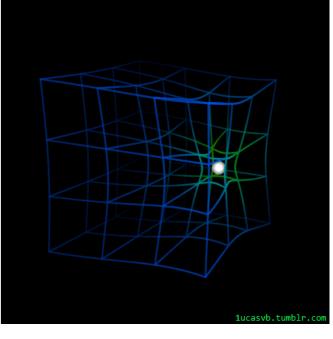
Spin networks

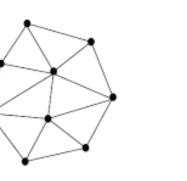
Higher-gauge theories

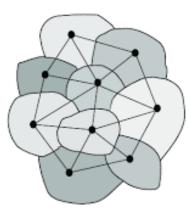
Emergent geometry





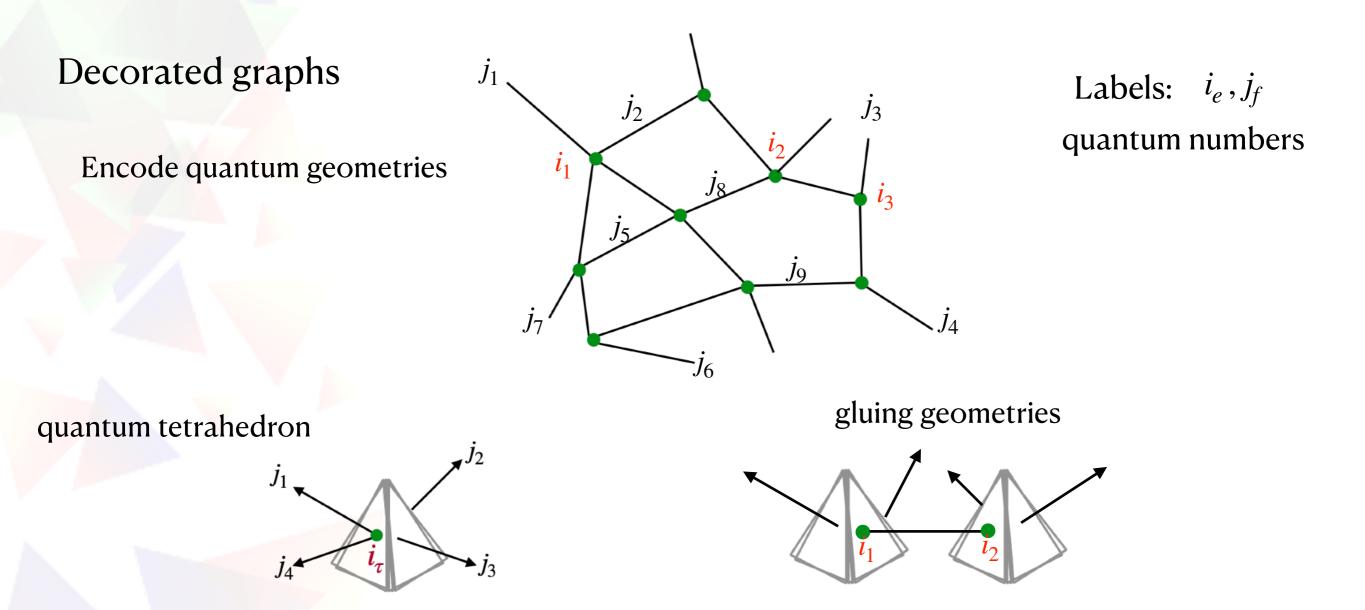






Quantum geometry

Spin Networks Mathematically well-defined structures



[*R. Penrose.*.]

Functional space of connections invariant under local gauge transformations

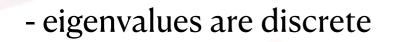
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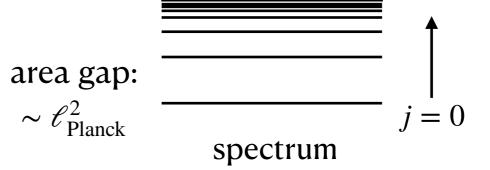
Quantum geometry

Spin Networks Some properties of quantum geometry

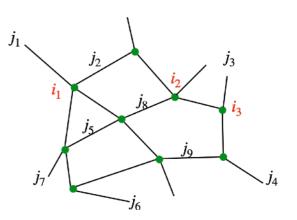
Discrete quanta of space

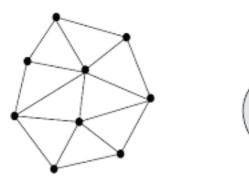
- well-defined 'operators' that measure: lengths, areas, volumes
- non-commuting geometric operators

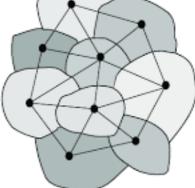




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Dynamics of quantum geometry

Spin foam models

Path integral over 'discrete' quantum geometries

- sum over histories of spin-networks

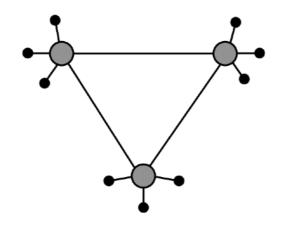
$$Z[A;B] = \sum_{\{i_e, j_t\}} f$$

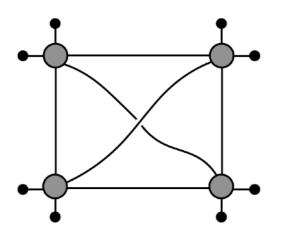
- defined on a fixed graph or lattice

[Perez, Livine, Bianchi, Riello, Oriti, Haggard, Geiller, Dittrich, Bahr, Ryan, Steinhaus, Delcamp, Goeller, Dupius, Girelli, Engle, Pereira, Rovelli, Friedel, Ashtekar, Smolin, Fairbain, Barett, Meusburger, Speziale, Vidotto, Dona, Gozzini, Sarno, Thiemann, Han, Lui, Lewandowski, Corichi, Kaminski, Ricardo, Oliveira, Krasnov,, SKA,]

Examples

Triangulations

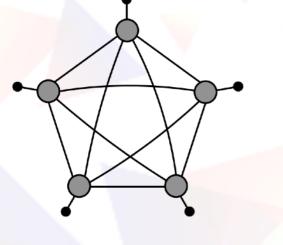




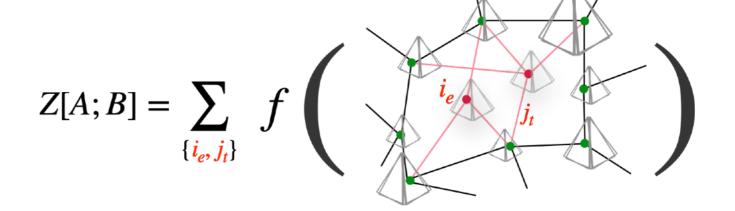
4-simplex

<u>**3</u>**-3 triangulation</u>

<u>4</u>-2 triangulation



5-1 triangulation



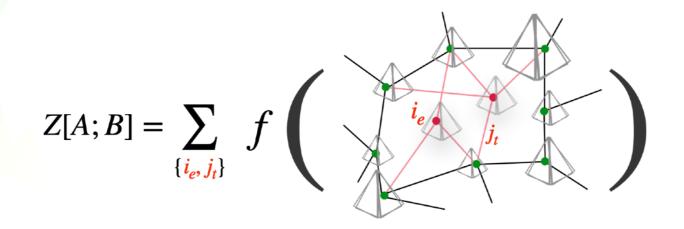
Follow the connectivity/combinatorics of the triangulation

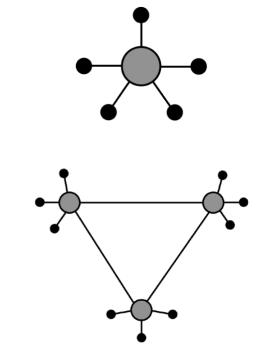
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Partition function

Spin foam models

Technical detail: How do the partition functions look like?





 $Z(\Delta; \{j, \mathbf{n}\}) = \sum_{\{i_e, j_f\}} \prod_f A_f(j_f) \prod_e A_e(i_e) \prod_v A_v(j_f, i_e) \prod_k C_{i_k}(j_f, \mathbf{n})$

$$A_f(j_f) = 2j_f + 1 = d_j, \qquad A_e(i_e) = \langle i_e | i_e \rangle^{-1}$$

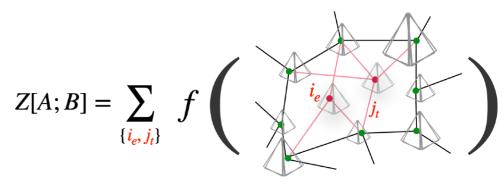
$$A_{\nu}(j_{f}, i_{e}) = \{15j(i_{e}, j_{f})\} = \begin{cases} i_{1} & j_{13} & i_{3} & j_{35} & i_{5} \\ j_{12} & j_{23} & j_{34} & j_{45} & j_{15} \\ j_{25} & i_{2} & j_{24} & i_{4} & j_{14} \end{cases}$$

$$i_{5} - i_{1} - i_{2} - i_{3} - i_$$

 $C_{i_k}(j_f,\mathbf{n}) = \stackrel{\mathbf{n}}{\bullet} i_k$

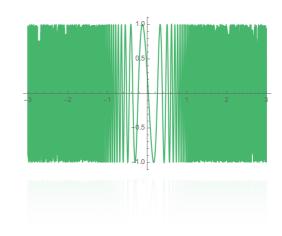
coherent vector

Challenges Computations



Computational challenges

- Sum over many degrees of freedom
- Highly oscillatory functions
- High dimensional integrals



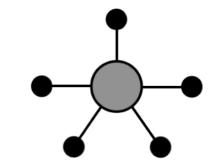
Limited analytical results

• Asymptotic formula for 'simplest' possible graph

$$Z_{v} \sim \mathcal{N} \cos\left(S_{\text{Regge}} + \kappa\right)$$

- connection to discrete gravity (Regge action)

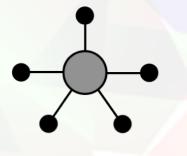




[Barett et. al]

Challenges Numerical computations





4-simplex

3-3 triangulation

5-1 triangulation

Libraries: sl2cfoam, sl2cfoam-next

• perform sums using tensor contractions

• make use of <u>HPC</u> resources

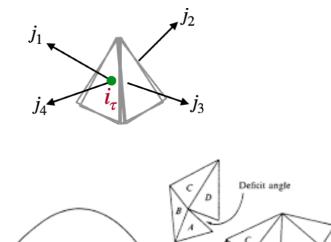


Effective spin foam models

Idea:

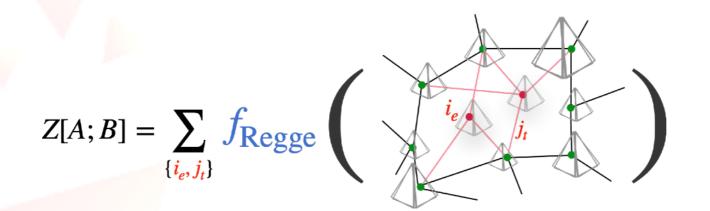
Keep the principles of discrete quantum geometries

discrete area spectrum, non-commutativity



Use simple amplitudes

Regge calculus [Regge 61]



Advantages:

Fast computations, control and test features with complex examples

Improving numerics

 $\simeq \mathcal{O}(d_i^6)$

A tensor-network algorithm

[Steinhaus, <u>SKA]</u> [2406.19676 [gr-qc]]

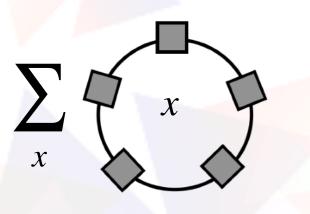




TNAlgo-su2bf

• reorganize sums and products of functions to contract low-valent tensor

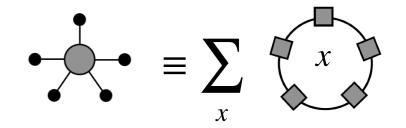
- reduced to matrix contractions



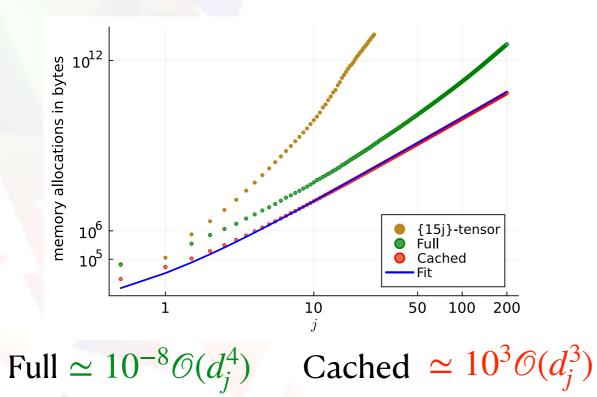
 $\simeq \mathcal{O}(d_j^4)$

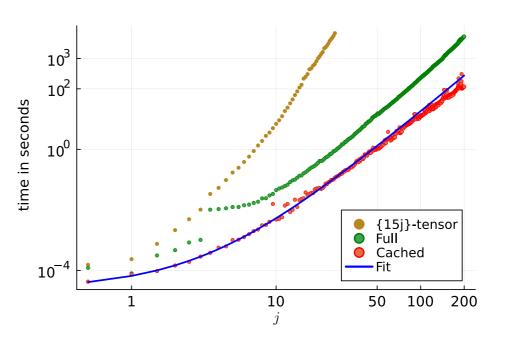
Tensor network algorithm

Benchmarks



Equilateral vertex : parametrized by a boundary spin *j*





Time (secs)

Spins	15j-tensor	TN-Algo.	Cached
<i>j</i> = 10	6.95	0.045	0.005
<i>j</i> = 25	5692.78	0.86	0.10
<i>j</i> = 100		234.03	12.32

© APPLE M2 PRO-16GB RAM

Tensor network algorithm

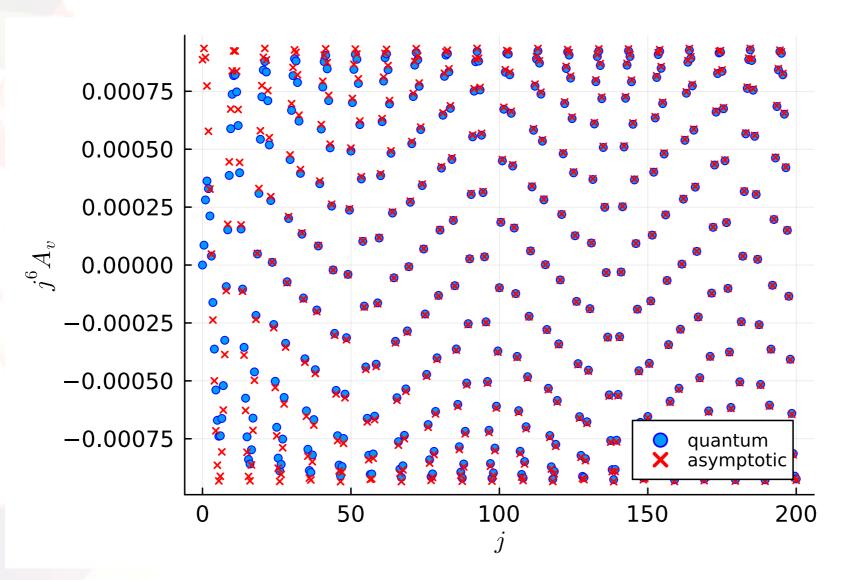
First application

- boundary data $\{j, \mathbf{n}\}$

[Steinhaus, <u>SKA</u>]

Vertex amplitudes

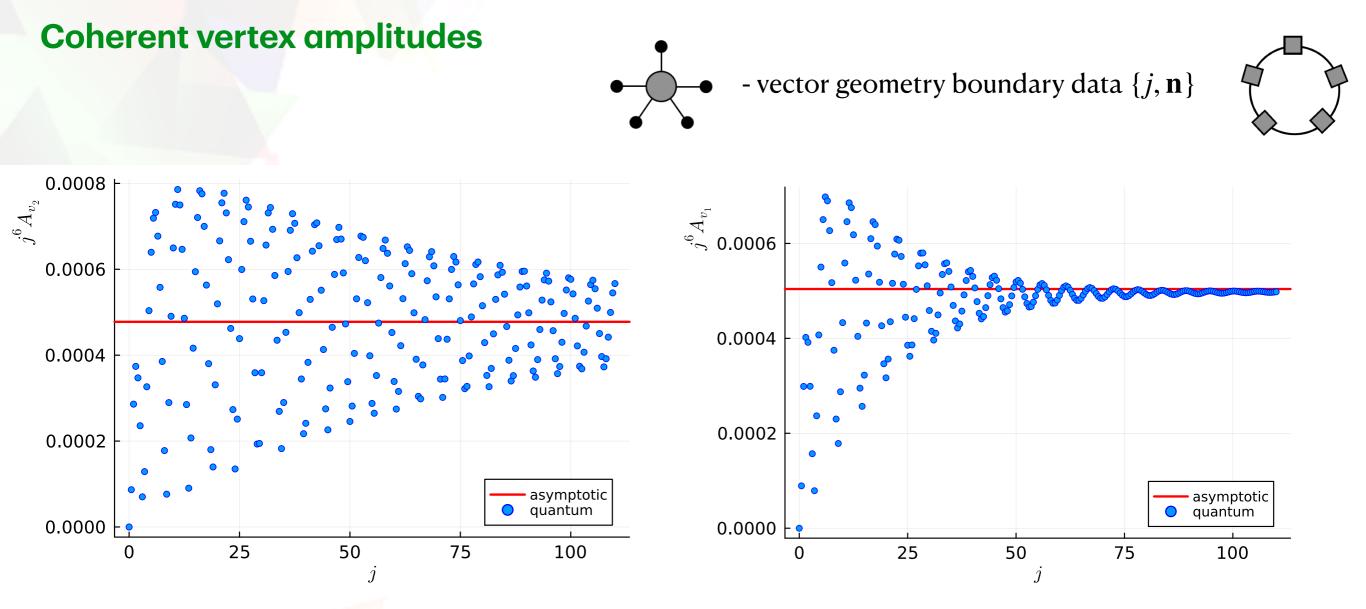
Equilateral vertex



• Can scale up computations !

Tensor network algorithm

First application



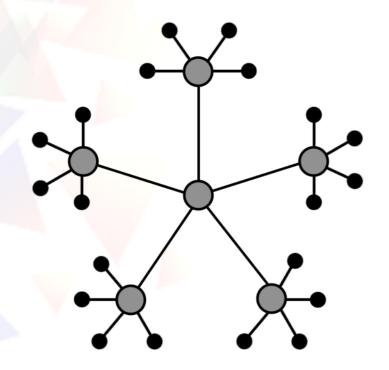
Provide new insights into parametrization of quantum 'twisted' geometries

More challenges

Beyond boundary vertices

Tensor network algorithm

Can we always reduce to low-valent tensors or matrix contractions?



can avoid high-valent tensors

High-valent tensors unavoidable

Summary & Outlook

Good progress toward improving numerical computations of 'quantum space-time'

Tensor network algorithm julia

Improve scalability, increase accessibility of spin foam quantum gravity

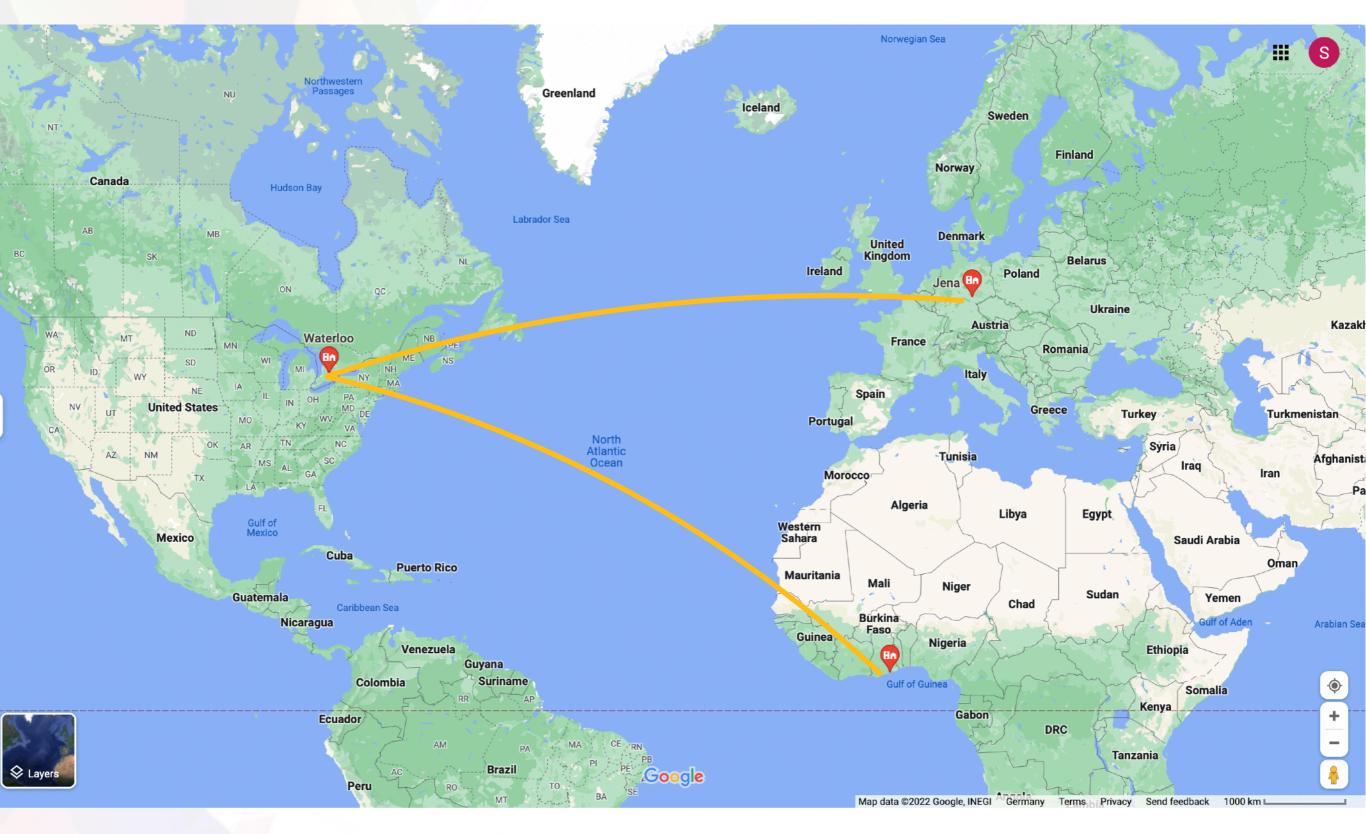
Lesson: tensor-networks tools are powerful for computations using low-valent tensors

Outlook:

- More room for optimization
- Provide guidance to improve analytical results



My journey



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