

# Gamma Hadron Separation with GNNs for SWGO

**Speaker: Martin Schneider**

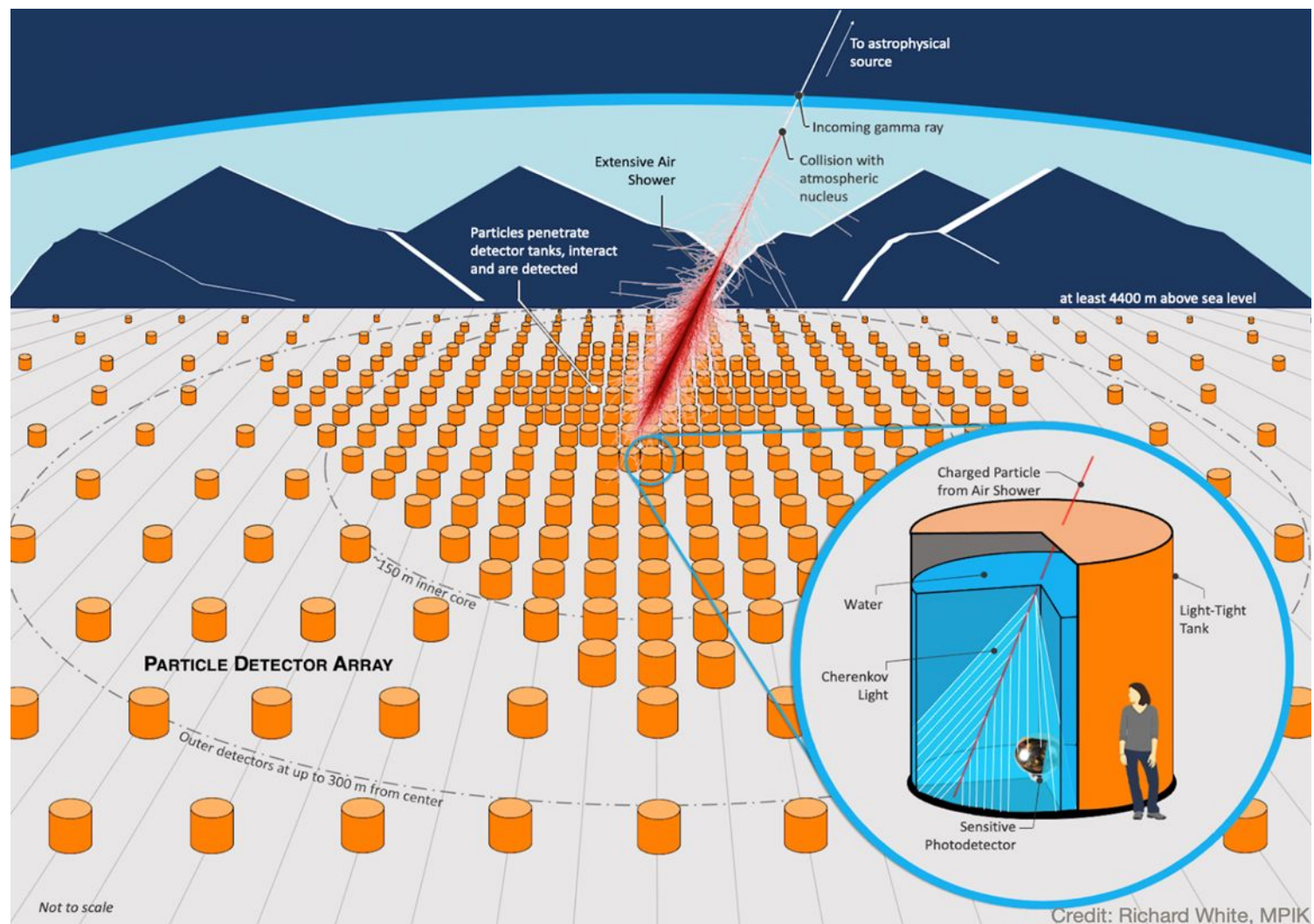
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Astroparticle School - 05.10.23



# Introduction to SWGO

The Southern Wide-field Gamma-ray Observatory

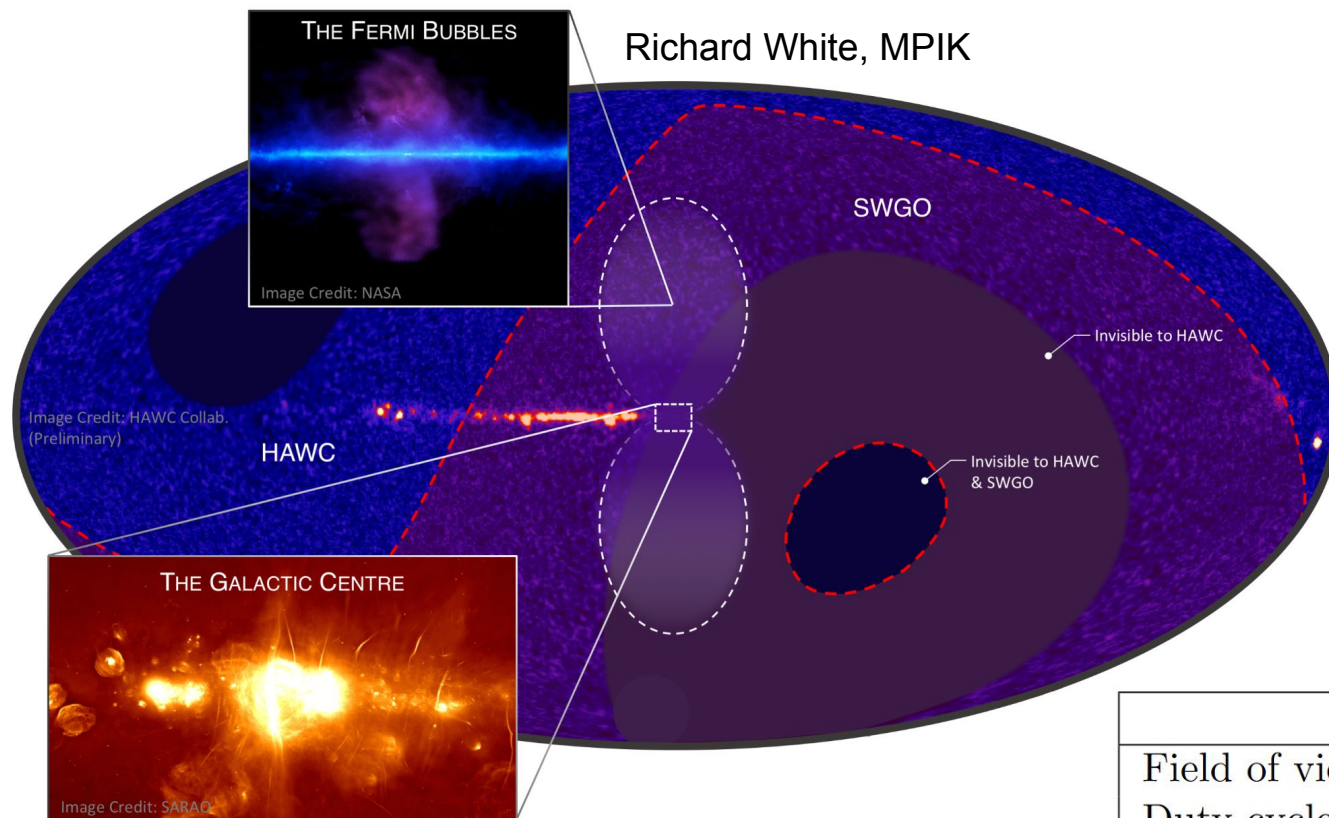


## What is SWGO?

- Array of shower particle detectors to measure extensive air showers at ground level
- Will complement IACT based gamma-ray instruments like H.E.S.S. and future CTA south
- Detection principle successfully demonstrated by the HAWC and LHAASO experiments

# Motivation

## Science case and sky coverage



## IACTs vs WCDs

Ground-level particle detection with  
>95% duty cycle and inherent wide fov

(precision and instant sensitivity from  
IACTs will still be unrivaled)

### Science Cases:

- PWNe, TeV Halos, PeVatron sources
- Fermi Bubbles, DM from GC halo

...

	IACT Arrays	SGSO whitepaper Ground-particle Arrays
Field of view	3°–10°	90°
Duty cycle	10%–30%	>95%
Energy range	30 GeV – >100 TeV	~500 GeV – >100 TeV
Angular resolution	0.05°–0.02°	0.4°–0.1°
Energy resolution	~7%	60%–20%
Background rejection	>95%	90%–99.8%

# Gamma Hadron Separation

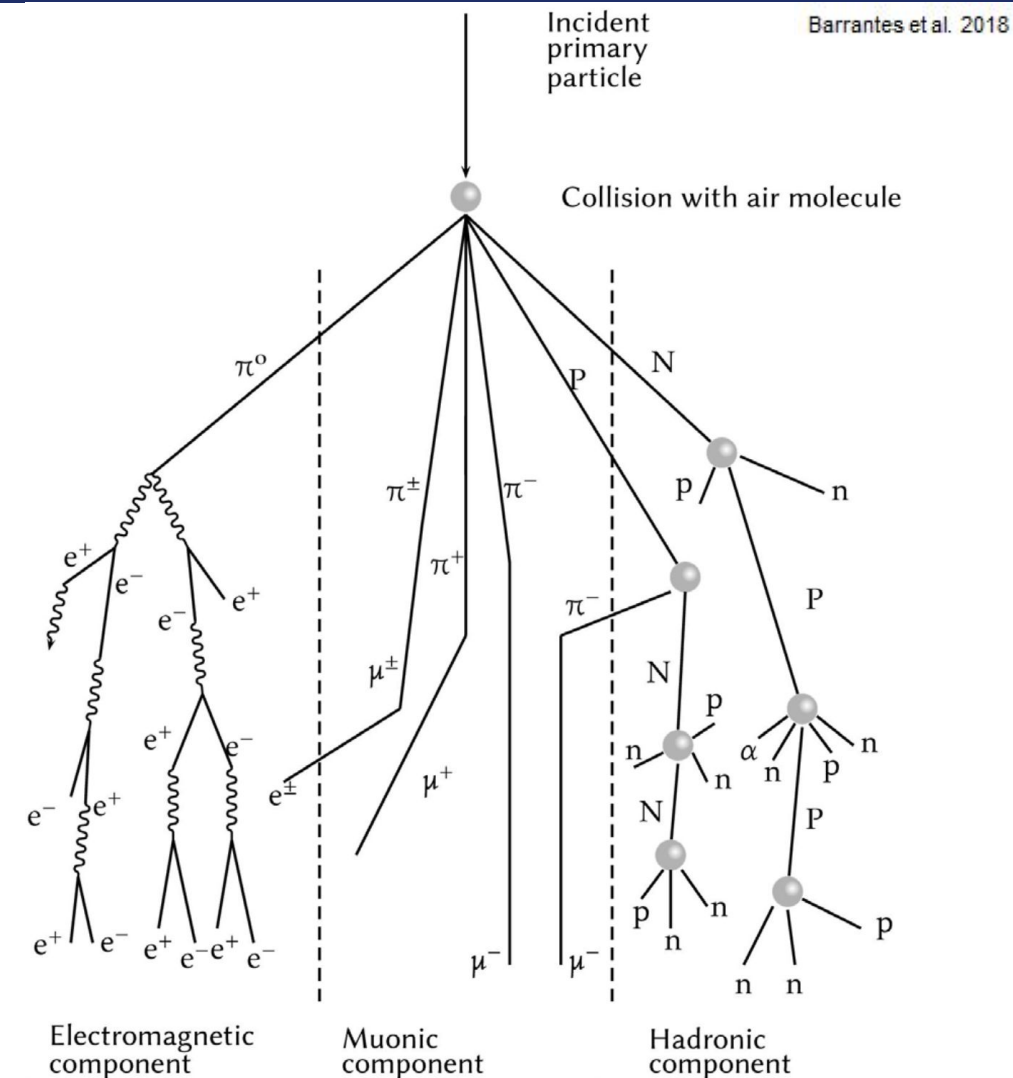
For HAWC like detectors

Common challenge with IACTs:

- Rejection of the huge background of EASs from charged, close to isotropic, cosmic rays.

SWGGO still in design phase:

- Muon tagging power (and thus G/H separation) varies by detector design
- Can be improved at moderate additional cost

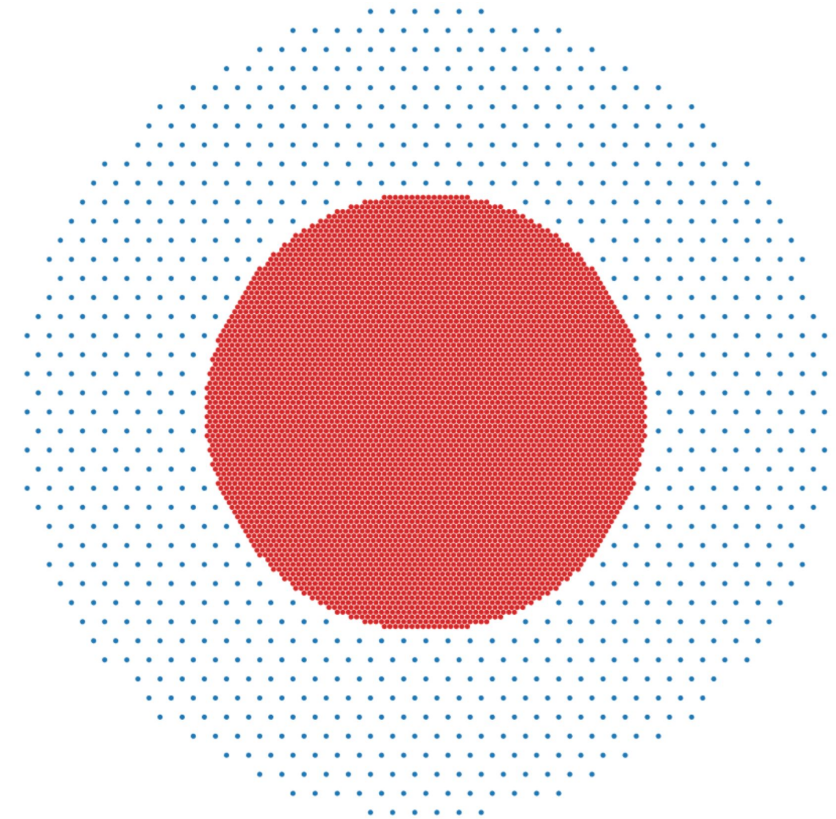


# Why use Graph Neural Networks (GNNs)?

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- Want to improve over standard machine learning methods
- Challenging to exploit underlying symmetry using Convolutional Neural Networks (CNNs)
- Signal footprint is sparse
- Good flexibility as GNNs work on non-regular domains (and perform well on them)
- Easy adaptation to different array layouts and tank designs

Reference Configuration Layout



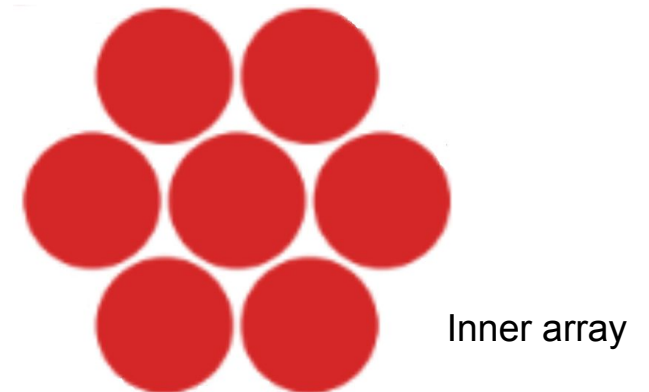
## Current inputs:

- Graphs of triggered stations: k-nearest neighbors (kNN) for positions ( $k = 7$ )
- Features:  $x_{\text{pos}}, y_{\text{pos}}, t_{\text{low}}, t_{\text{up}}, S_{\text{low}}, S_{\text{up}}$



## Normalization:

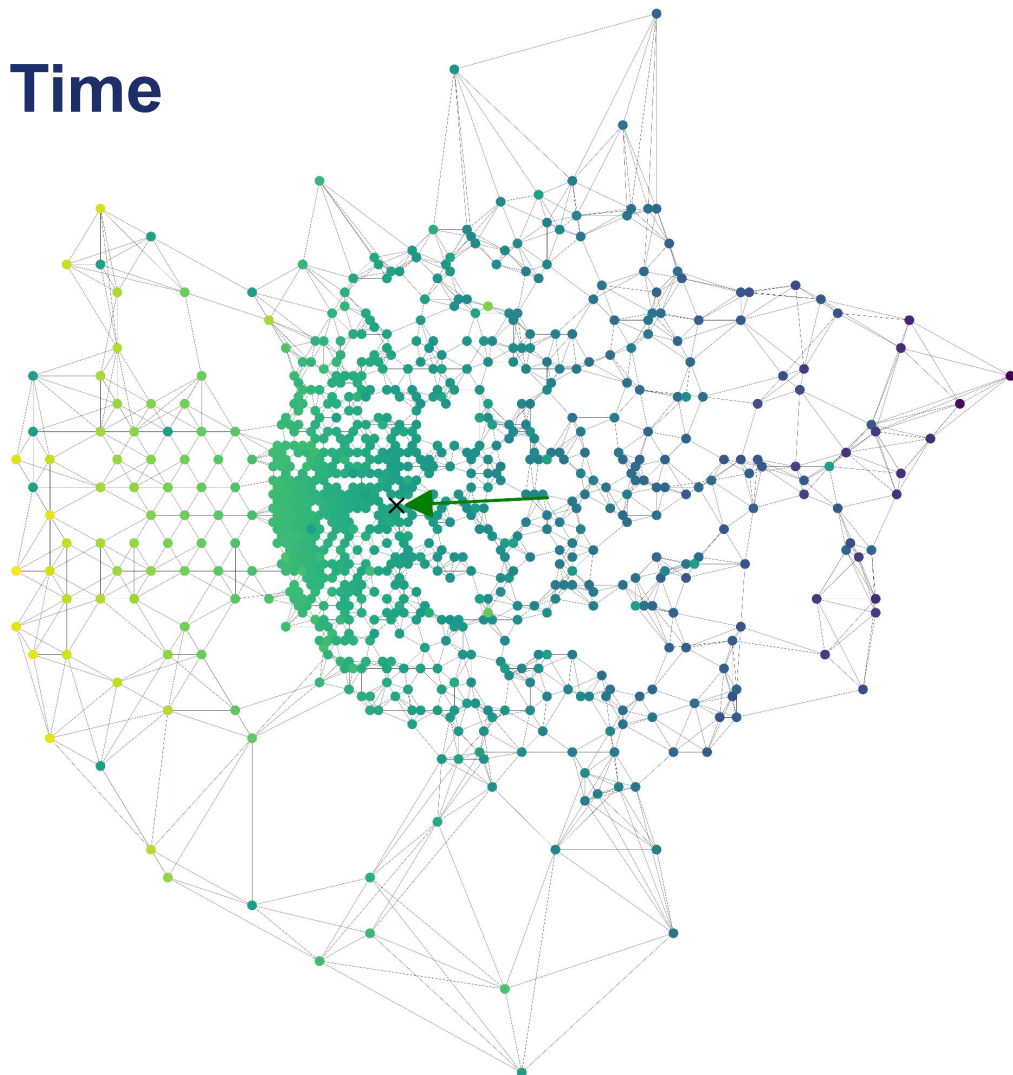
- Signals: Logarithmic rescaling  $S' = \log_{10}(1 + S) / \sigma$
- Positions (x and y): Core normalization  $tank' = (tank_{\text{pos}} - \langle tank_{\text{pos}} \rangle) / \sigma$
- Time: Z-score normalization  $t' = (t - \mu) / \sigma$



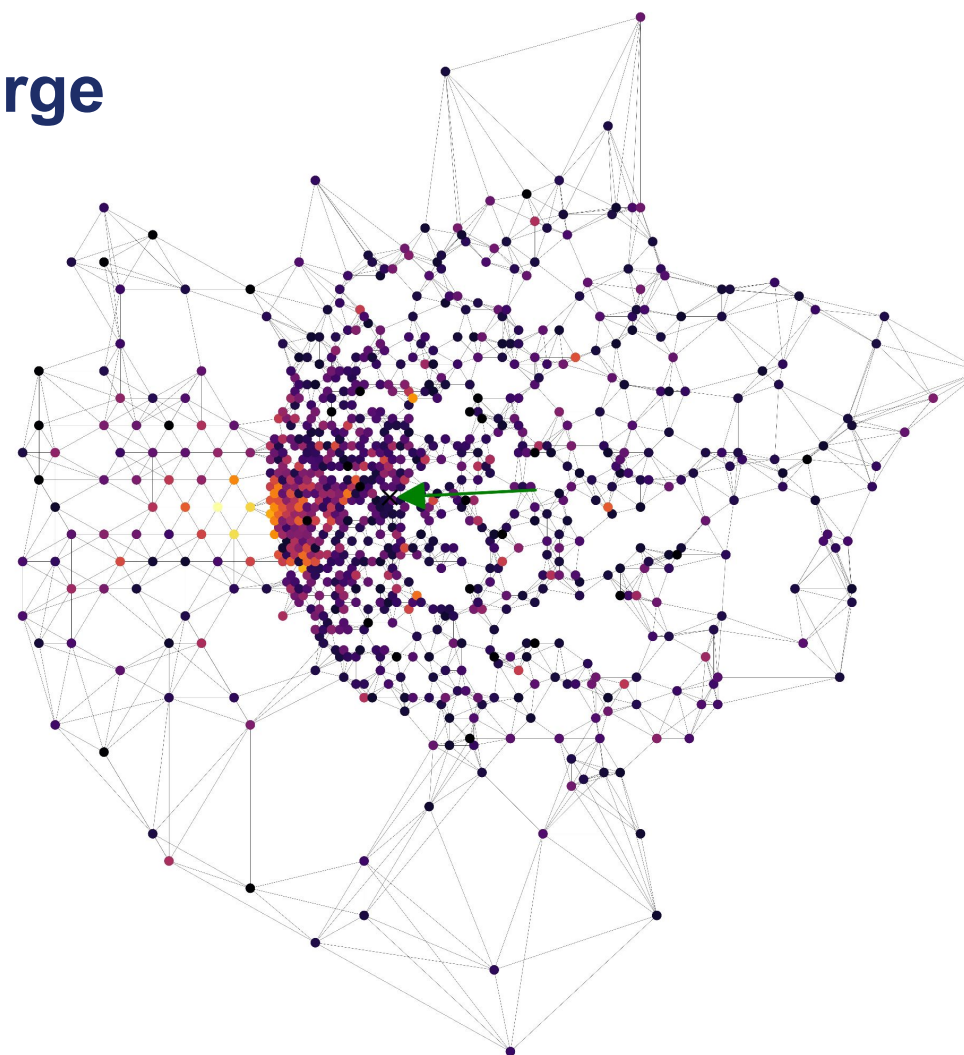
# Example of Triggered Graph

Proton | 37.5° zenith angle | 7.5 TeV

## Time



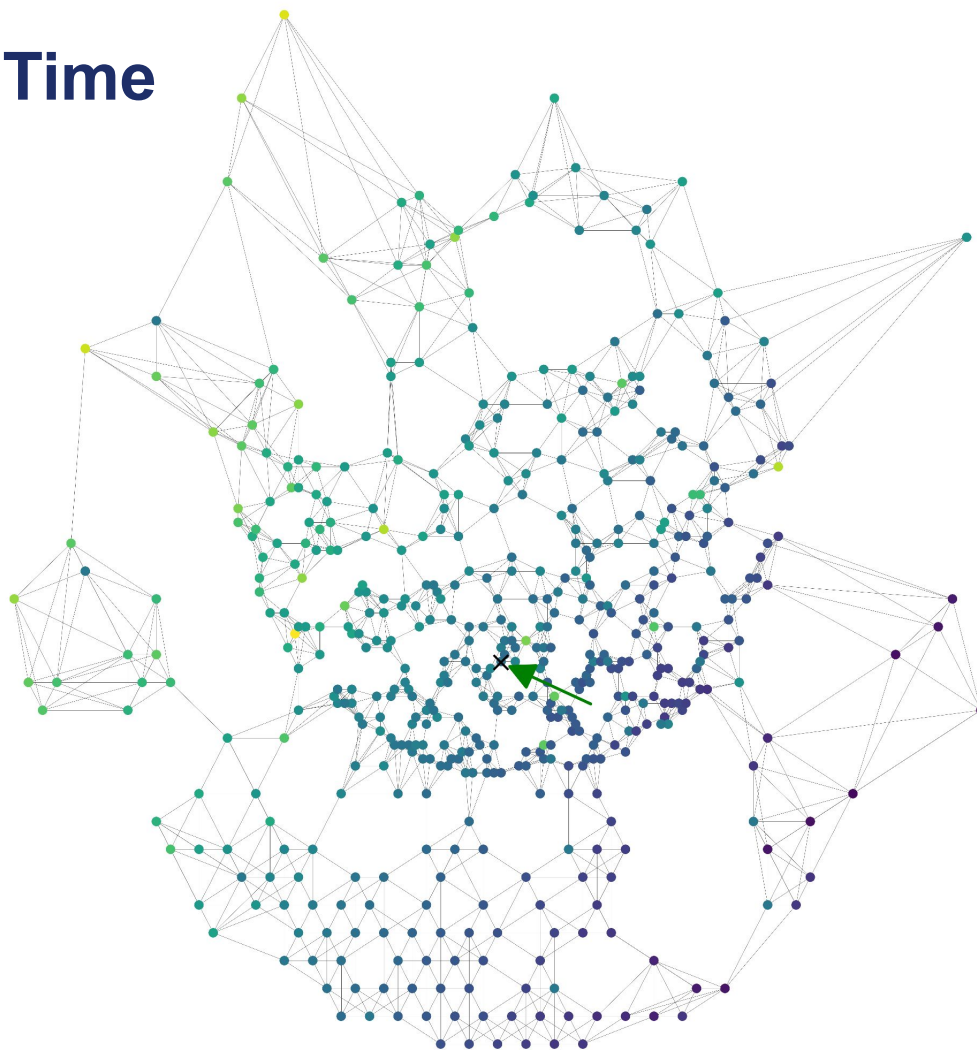
## Charge



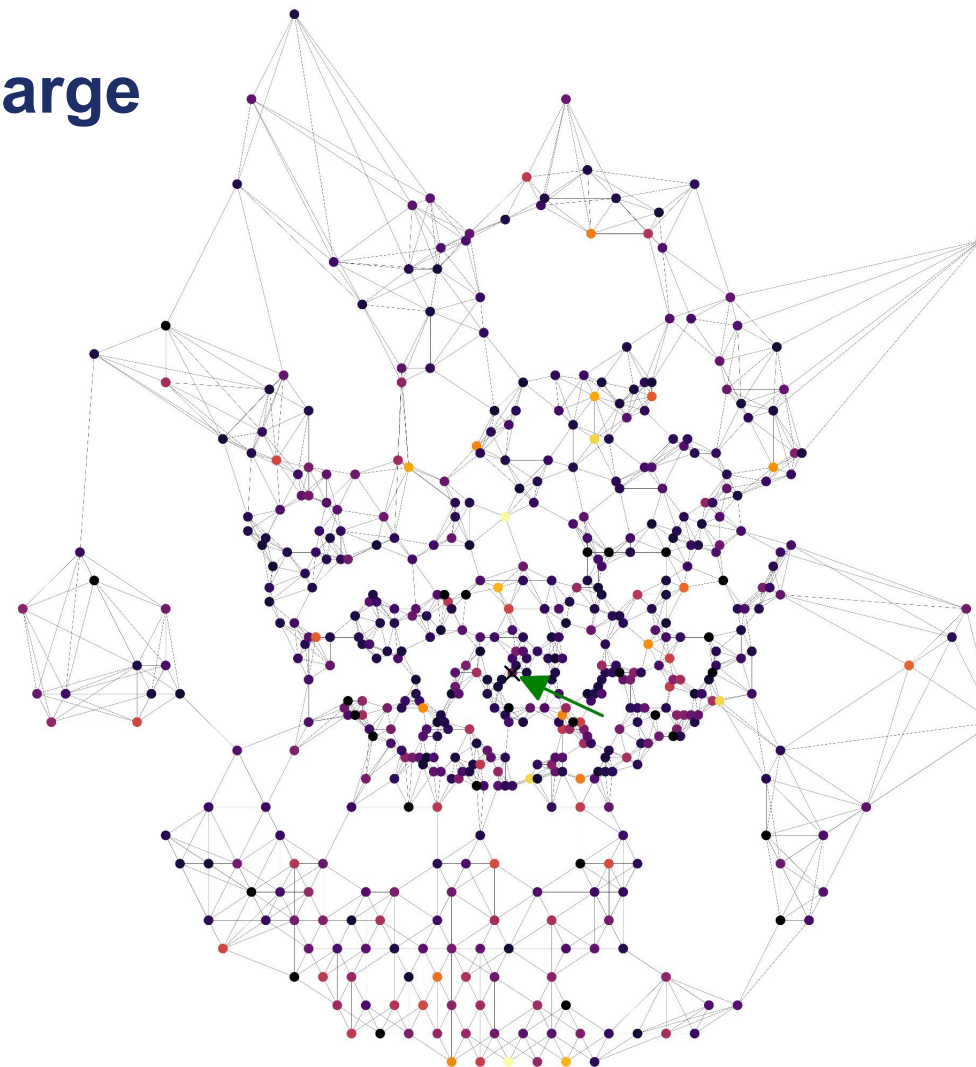
# Example of Triggered Graph

Gamma | 28.2° zenith angle | 13.3 TeV

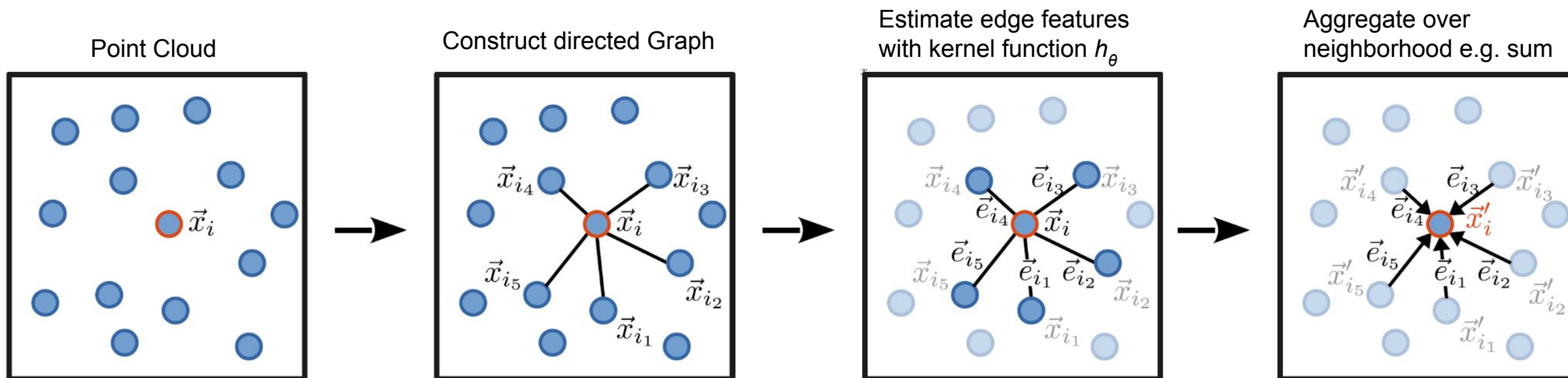
## Time



## Charge



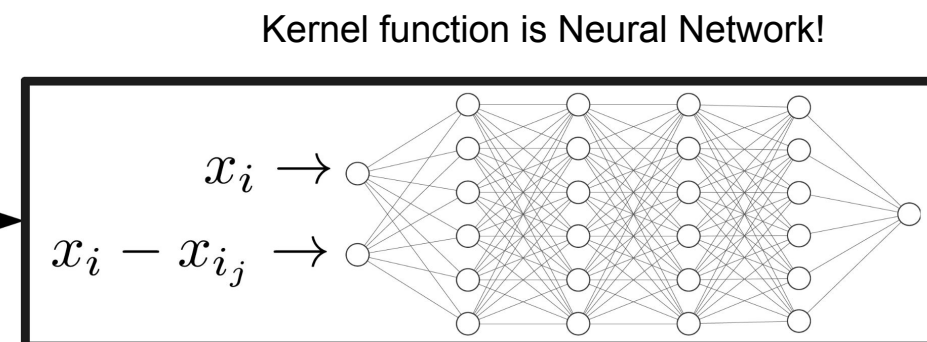




### Basic steps of edge convolution:

- Definition of graph (here with kNN algorithm)
- Estimate edge features by convolving with kernel function  $h_\theta$
- Aggregation over the neighborhood

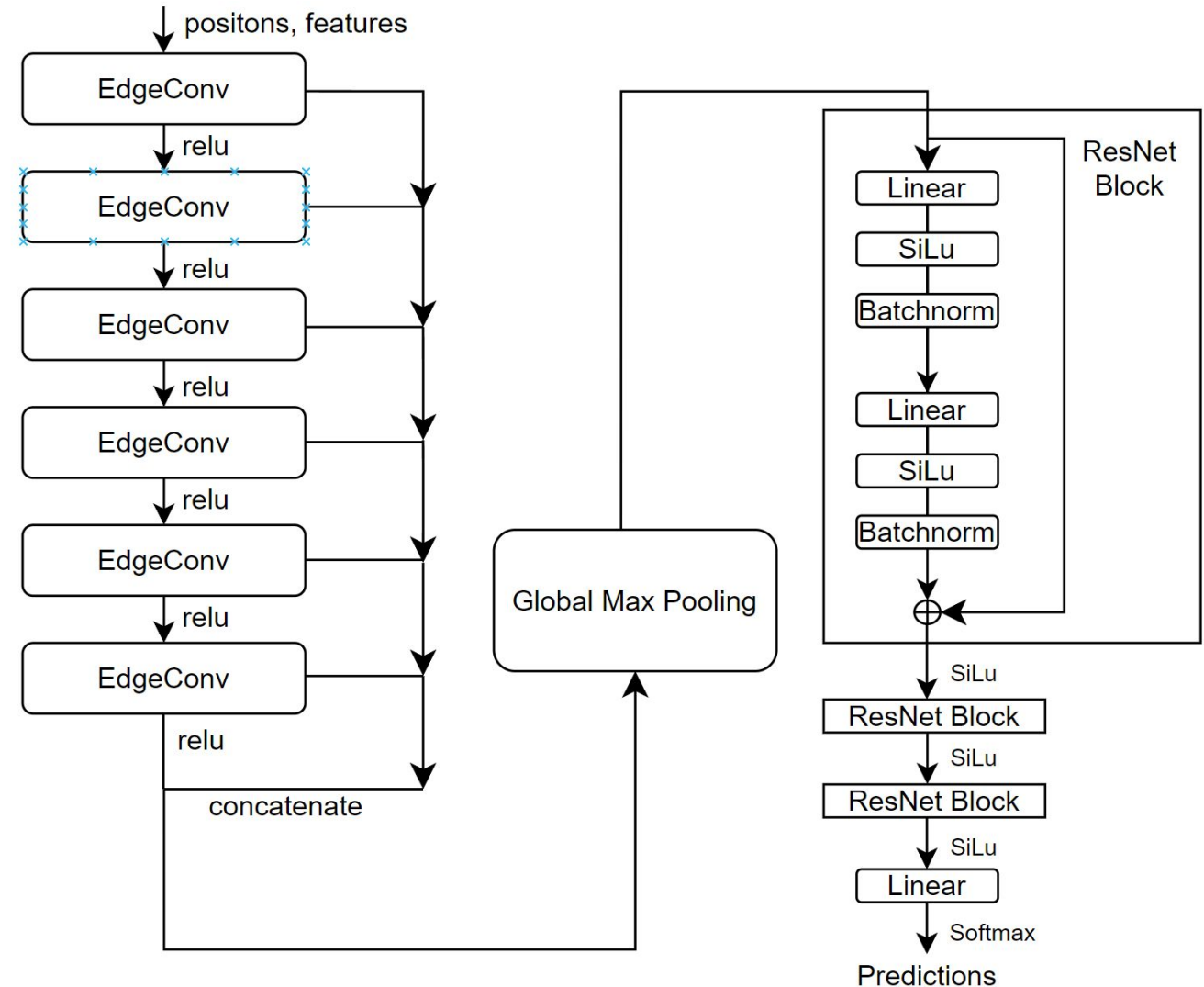
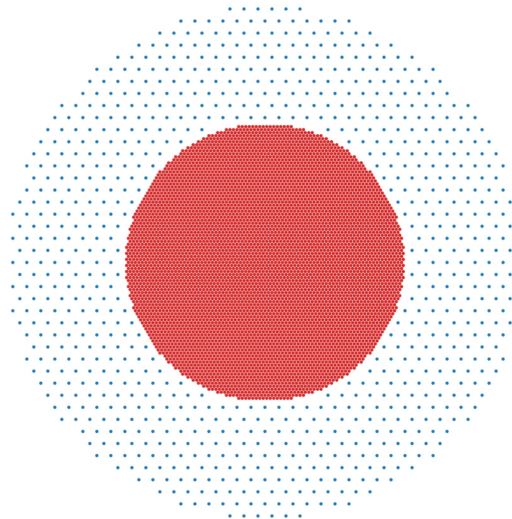
$$h_\theta(x_i, x_i - x_{i_j}) \rightarrow$$



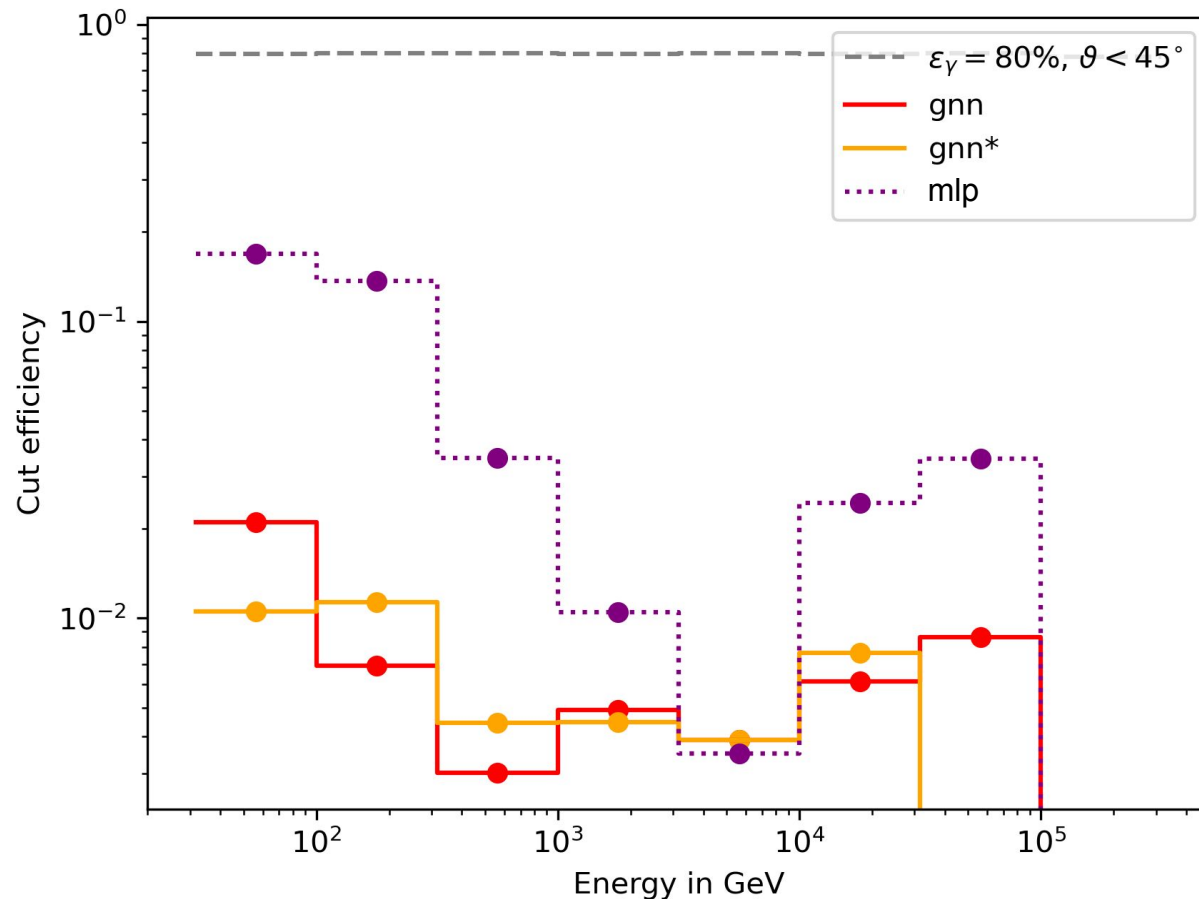
# Architecture Sketch

- Train GNN using GPU (Nvidia A100) ~ 1 day
- Implemented using PyTorch\_Geometric
- ~500k trainable parameters

Receptive fov estimation:  
 $f(n) \sim 2^{(n+1)} - 1$   
 $\rightarrow n = 6$  convolutions  
 for ~100 tank wide array



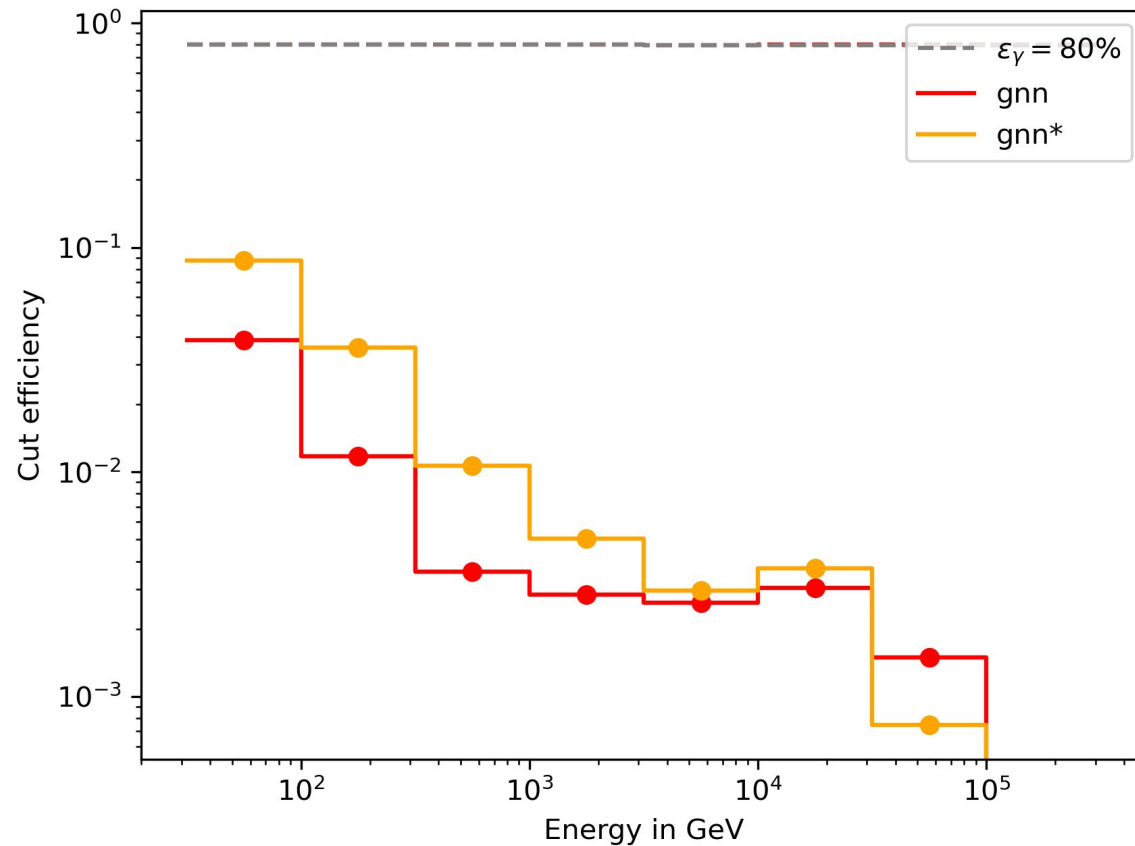
# Preliminary Performance vs MLP



For now GNN has been tested for a single configuration:

- Event by Event comparison with quality cuts (needed for MLP)
- GNN outperforms simple MLP implementation (expected)

# Preliminary Performance - No quality cuts



For now GNN has been tested for a single configuration

- GNN works well even without quality cuts
- The GNN is seen to effectively utilize the double layer design to improve separation performance

## **Develop GNN algorithm for SWGO**

- triggered stations interpreted as graphs
- First results for G/H separation promising

## **Lots of stuff still left to explore with GNNs**

- Different graph transformations (e.g. radius based graphs, ...)
- Include neighboring non-triggered stations
- Performance studies for different layouts and tank designs

## **Explore additional task with GNNs**

- Apply GNNs to regression tasks e.g. energy/direction reconstruction (Franziska Leitl)
- Explore GNNs in combination with transformer based approaches (Markus Pirke)
- Go deeper using even lower level information



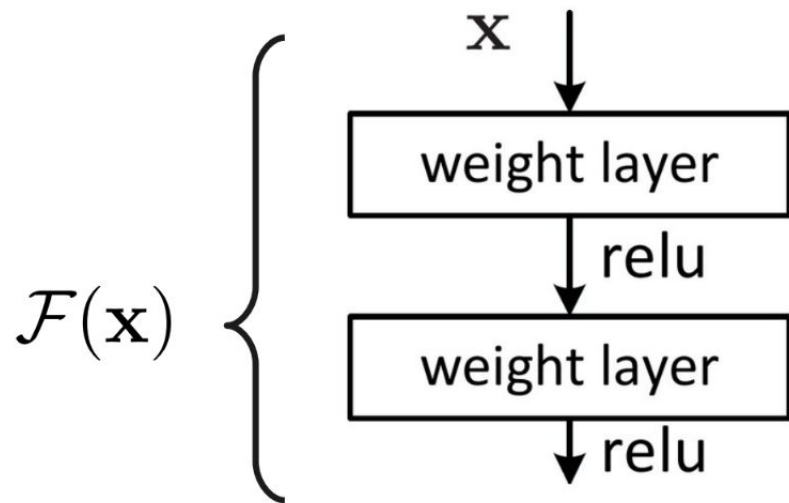
Thank you for your Attention!



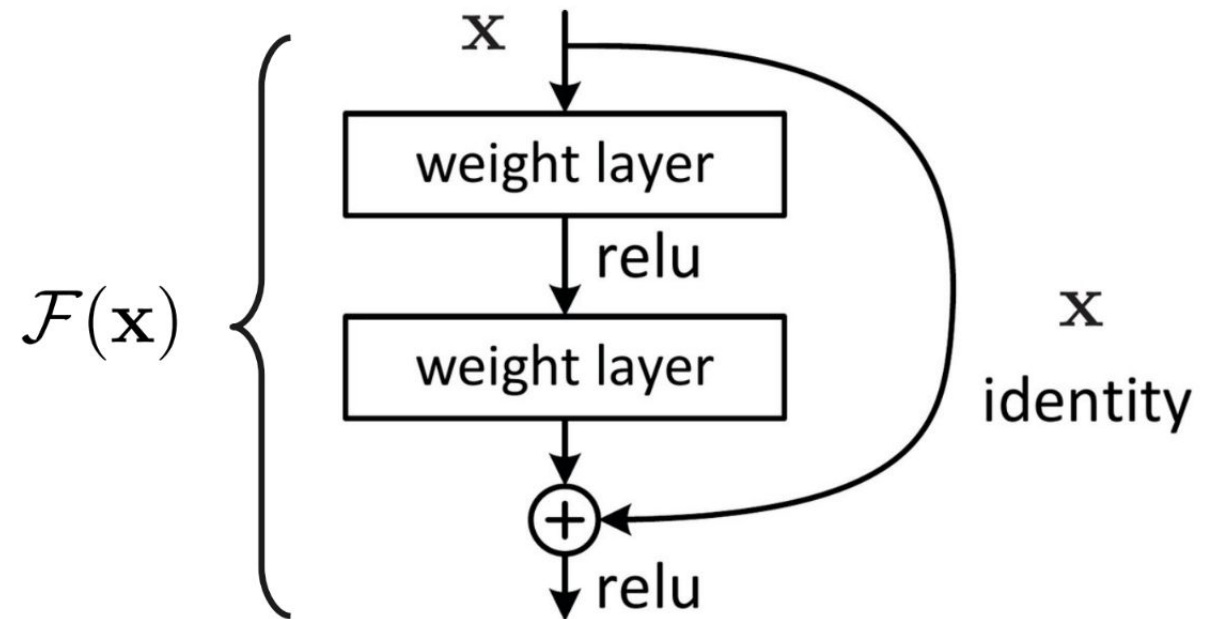
# Backup

ResNets introduce shortcuts with identity mapping

- Weight block learns residual  $F(x)$  instead of learning  $H(x)$  directly
- Shortcut allows gradient to propagate easily to earlier layers
- Later layers can easily set weights to zero



$$\mathcal{H}(\mathbf{x}) = \mathcal{F}(\mathbf{x})$$



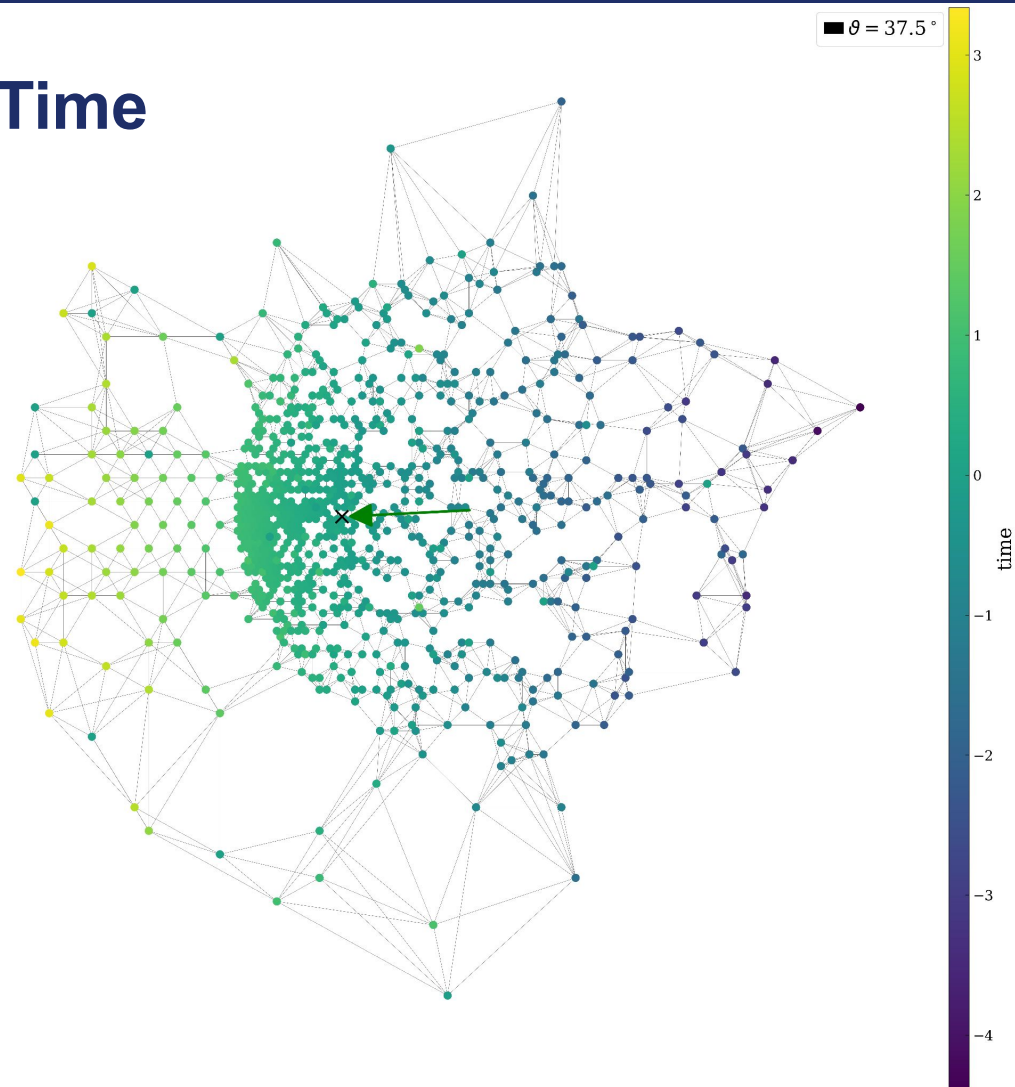
$$\mathcal{H}(\mathbf{x}) = \mathcal{F}(\mathbf{x}) + \mathbf{x}$$



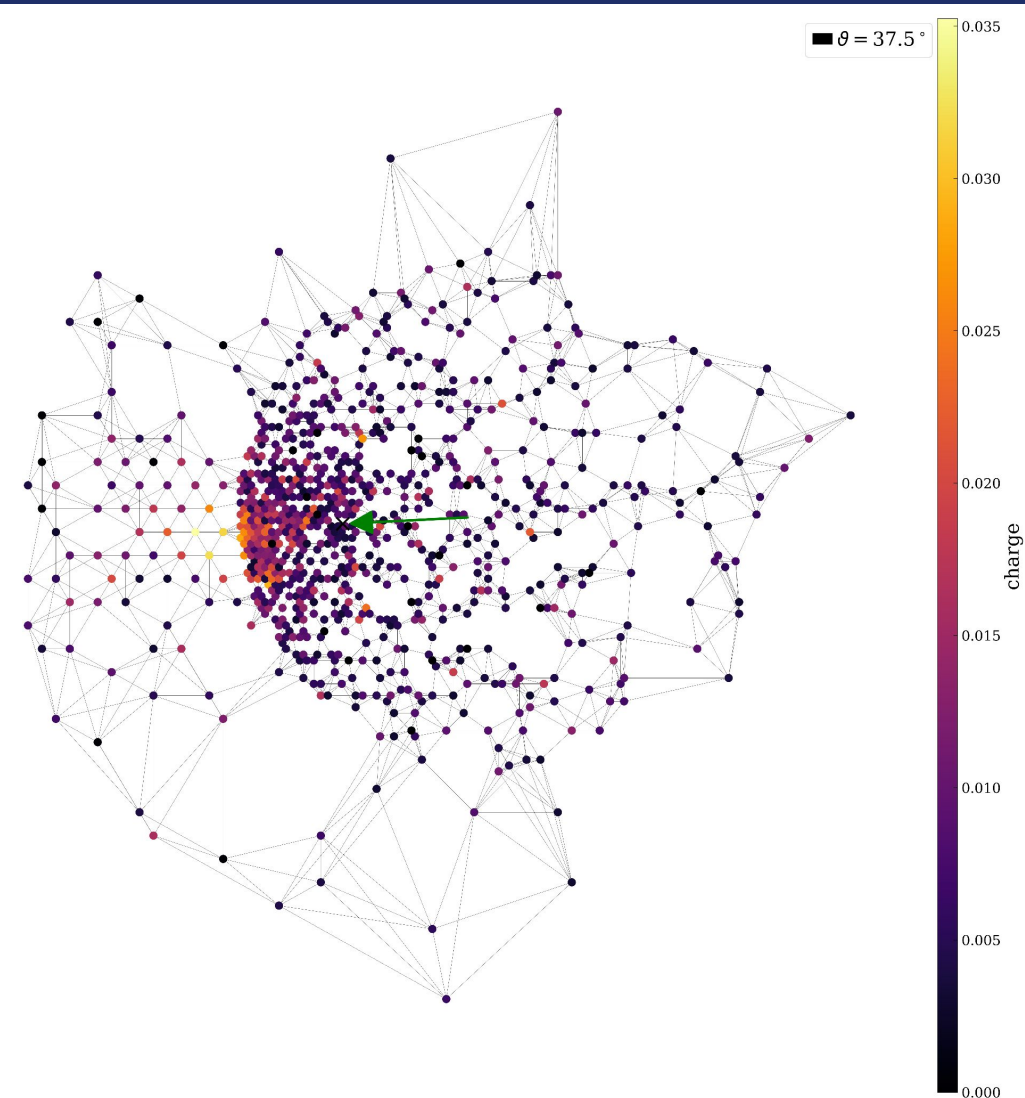
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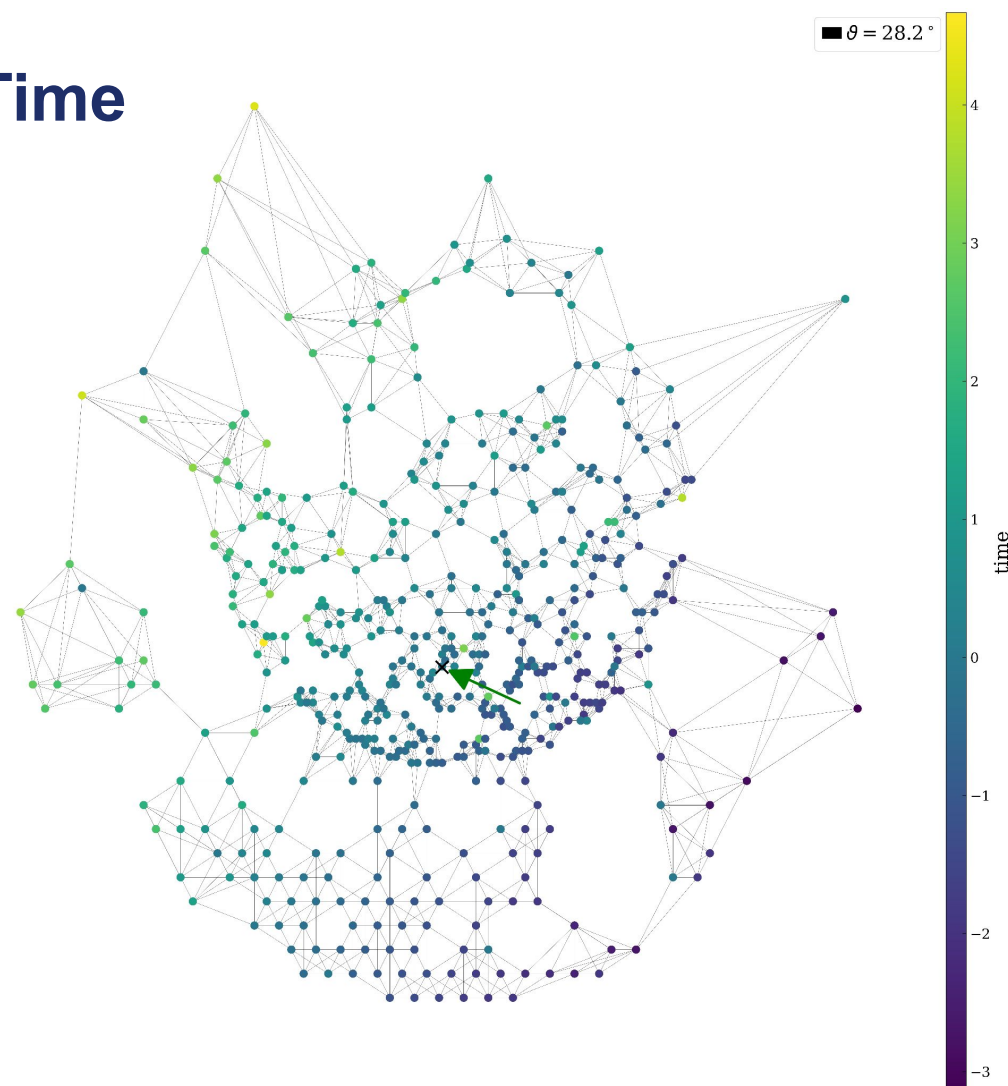
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