Lorentzian cosmological path integrals in effective spin foams

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Discretize gravitational path integral



Formal definition: integral over all geometries!

Discretize gravitational path integral



Regularize by replacing manifold by a triangulation.

Replace metric by edge lengths in (quantum) Regge calculus [Regge, Hamber, Williams, Rocek,...].

Discretize gravitational path integral



$$Z(\Delta) = \sum_{\{A_n\}} \mu(\{A_n\}) e^{\frac{i}{\hbar}S_{\text{Regge}}[\{A_n\}, a_i, a_f]}$$

Reduce discretization to cosmological subsector [Brewin, Williams, ...] Tackle this in effective spin foams [Asante, Dittrich, Haggard, Padua-Arguëlles]

Some related literature

- Lorentzian cosmological path integrals [Turok, Lehners, Feldbrugge ...]
 - Lefshetz thimble method for lapse integration
- Cosmological models in Regge calculus
 - Spherical model \sim positive spatial curvature [Collins, Williams '73, Hartle '85, Liu, Williams '15]
 - Spatially flat / "frusta" model [Bahr, Klöser, Rabuffo '17, Bahr, Rabuffo, S.St. '18]
- Causal Dynamical Triangulations [Ambjørn, Loll, Jurkiewicz, Görlich, Gizbert-Studnicki,...]
- Complex critical points for spin foams [Han, Liu, Qu, Huang, Zhang]
 - Spatially flat cosmology with scalar field [Han, Liu, Qu, Vidotto, Zhang '24]
- Effective spin foams [Asante, Haggard, Dittrich '20, Asante, Dittrich, Padua-Arguëlles '21]
 - Classical (discrete) Lorentzian Cosmology [Dittrich, Gielen, Schander '21]
 - Single time-step path integral [Dittrich, Padua-Arguëlles '23]
- No boundary proposal in spin foams [Frisoni, Gozzini, Vidotto '22, '23]

Outlook

(Lorentzian) Regge Calculus

(Lorentzian) Cosmological Subsector in Regge calculus

Towards the path integral

Lessons from a (2+1)d spin foam model

(3+1)d path integral

Summary & Outlook

(Lorentzian) Regge Calculus

Regge calculus in a nutshell [Regge '61]

- Replace manifold by a **triangulation**
 - Simplicial manifold
 - Locally look like a *d*-dim manifold
- Triangulation is built from simplices
- Simplex: piece of flat space-time
 - Embeddable into flat space-time
- Edge lengths encode metric
- Curvature distributional
 - Deficit angle
- Regge action: discretized Einstein-Hilbert

Edge lengths are degrees of freedom Volumes, angles... are functions of edge lengths



Curvature as deficit angle [Regge '61]

• Curvature: Difference to flat space



Deficit angle

$$\epsilon_h(l_e) := 2\pi - \sum_{\sigma \supset h} \theta_h^{(\sigma)}$$

Deficit angle located at **hinge** ((d-2)-simplex)

Regge action in 4d

Regge action

$$S_{ ext{Regge}}(l_e) := \sum_{h \in \Delta^\circ} A_h(l_e) \, \epsilon_h(l_e) + ext{boundary terms}$$
 .

- A_h : area of triangle h
- ϵ_h : deficit angle at triangle h

Equations of motion

$$\frac{\partial S_{\text{Regge}}}{\partial I_e} := \sum_{h \in \Delta} \frac{\partial A_h}{\partial I_e} \epsilon_h \stackrel{!}{=} 0$$

• Schläfli identity: derivative of ϵ vanishes

Equations look innocent, but they are transcendental.

- Lorentzian theory: angles in $\mathbb{R}^{1,1}$
 - Analytic continuation of angles



 $\label{eq:Lorentzian} \begin{array}{l} \mbox{Regge action can be complex} \to \mbox{(hinge) causality violations.} \\ \mbox{Can be suppressed or enhanced in path integral!} \end{array}$

(Lorentzian) Cosmological Subsector in Regge calculus

Constructing a cosmological subsector [Jercher, S.St. '23]

- Symmetry reduce triangulation
- Spatial equilateral hypersurfaces of fixed topology
 - Positive curvature: Spherical topology [Brewin '87, Liu, Williams '15]
 - Flat: Torus topology [Bahr, Klöser, Rabuffo '17, Bahr, Rabuffo, S.St. '18]
- Connect hypersurfaces by edges
 - Edges can be space-like or time-like
- "Slab" of space-time: three variables
 - Spatial lengths: s_n , s_{n+1}
 - Strut lengths: t_n
- Regge action additive per slab:

$$S_{\text{Regge}} = \sum_{n=0}^{N} S^{(n)}(s_n, s_{n+1}, t_n)$$

Should we sum over space- and time-like building blocks?

What does this imply for the causal structure?





- Causal irregularities in Regge calculus
 - More or less than two lightcones at a vertex
 - Topology change
- Causally regular if all building blocks time-like!



Euclidean Sector	Sector I	Sector II	Sector III.1	Sector III.2	
	spacelike	timelike	timelike	timelike	
	spacelike	spacelike	timelike	timelike	
/	spacelike	spacelike	spacelike	timelike	
$0 \qquad \frac{1}{4}(s_0 - s_1)^2 \qquad \frac{1}{2}(s_0 - s_1)^2 \qquad \frac{3}{4}(s_0 - s_1)^2$				$(-s_1)^2$	H^2

Classical, discrete dynamics [Jercher, S.St. '23]

- Matter content
 - Massless / massive scalar field
 - Cosmological constant $\Lambda>0$
- Equations of motion are transcendental

$$\frac{\partial S_{\text{Regge}}}{\partial H_n} = \frac{6H_n(I_n + I_{n+1})}{\sqrt{H_n^2 - \frac{1}{2}(I_n - I_{n+1})^2}} \left[\frac{\pi}{2} - \theta(I_n, I_{n+1}, H_n)\right] - \Lambda \frac{\partial V}{\partial H_n} = 0$$

- $\bullet~$ Numerical methods necessary, e.g. NSOLVE
- Solutions only exist for causally regular configurations!
 - Vacuum: static universe
 - Scalar field: exponential expansion
- Continuous time limit (small deficit angle)

Discrete dynamics qualitatively reflects continuum solutions. Curved solutions break time-reparametrization invariance.





Towards the path integral

Effective spin foams in a nutshell [Asamte, Haggard, Dittrich '20],

- Key ingredients of spin foam models
- Area and angle variables
 - Discrete area spectrum (of EPRL-CH model) [Conrady, Hnybida '08]
- Lorentzian Area Regge action
- Gluing constraints (per tetrahedron)
 - Computed in full theory [Asante, Simão, S.St. '22]

$$Z = \sum_{\{A_n\}} \mu(\{A_n\}) \prod_{\tau} G_{\tau}(\theta_{\tau}^{\sigma} - \theta_{\tau}^{\sigma'}) e^{iS_{\text{Regge}}(\{A_n\})}$$

- Not Wick-rotated!
- Causality violations exponentially suppressed
 - Depends on choice in branch cut of Regge action.

These sums are **highly oscillatory** and potentially divergent. **How to compute?** Do they converge?





Accelerations operators – Shank's transform [Shanks '55, Wym '56]

- Compute $A = \sum_{m=0}^{\infty} a_m$ for a sequence $\{a_m\}$.
- **Convergence** of series of partial sums $A_n = \sum_{m=0}^n a_m$.
- Shank's transform \rightarrow new, faster converging series:

$$S(A_n) = \frac{A_{n+1}A_{n-1} - A_n^2}{A_{n+1} - 2A_n + A_{n-1}}.$$

- Repeating transform improves convergence
- For large *n*: $A_n = A + \alpha q^n$ for |q| < 1.
- Convenient to work with Wynn's ϵ algorithm

$$\epsilon_{r+1}(A_n) = \epsilon_{r-1}(A_{n+1}) + \frac{1}{\epsilon_r(A_{n+1}) - \epsilon_r(A_n)}$$

• $\epsilon_{2r}(A_n) \sim r$ th Shank's transform of A_n .

Drastically improves convergence of oscillating sums.





Lessons from a (2+1)d spin foam model

Key lessons from the (2+1) model [Jercher, Simão, S.St. '24],

- "Freezing oscillations": asymptotically stationary action
 - Height (\sim lapse N) $\rightarrow \infty$
 - Cured by scalar field mass μ , $\Lambda \neq 0$
- Causality violations must be suppressed for classical results
 - No mechanism from asymptotic formula of 1 building block
- Measure crucial for classical physics
 - Measure may suppress critical points
- Acceleration operators work well for two time-steps
 - Series in two parameters t_1, t_2 .
- Explicit integration over spatial distance (peculiar to 3d)

Explicit calculations of oscillatory **Lorentzian path integral** for multiple time steps possible!

Identified potential obstacles for semi-classical physics







(3+1)d path integral

The setup - "transfer matrix" [Jercher, S.St. w.i.p.]

- (3+1)d (spatially flat) path integral in effective spin foams
 - Lengths $s_n, t_n \rightarrow areas j_n, k_n$
 - "Frusta", no matter, $\Lambda>0.$

$$Z = \sum_{\{j_n\}, \{k_n\}} \prod_n \mu_n(j_n, k_n, j_{n+1}) e^{i \sum_n S_{\text{Regge}}^{(n)}[j_n, k_n, j_{n+1}; \Lambda]}$$

• Write it as a product of propagators:

$$Z = \sum_{\{j_n\}} \prod_n \left(\sum_{k_n} P^{(n)}(j_{n-1}, j_n, k_n) \right).$$

- Since j_n discrete, write $P^{(n)}$ as a "matrix" P_{j_{n-1},j_n} :
 - Matrix elements: complex (transition) amplitude

$$Z = P_{j_0, j_1} P_{j_1, j_2} \dots P_{j_{n-1}, j_n} = P_{j_0, j_n}^n$$





Computing observables

- (Simple) observables in "transfer matrix" formalism
- "Time-like" observables
 - Define new matrix $P_{j_i, j_{i+1}}^{(k)} = \sum_{k_n} \mu(\dots) k_i e^{jS_{\text{Regge}}^{(i)}(j_i, k_i, j_{i+1})}$ $\rightarrow \langle k_i \rangle = \frac{P_{j_0, j_i}^{i-1} P_{j_i, j_{i+1}, j_n}^{(k)}}{P_{j_0, j_n}^n}$
- "Space-like" observables
 - Insert operator between matrices: $j^{(i)} = \text{diag}(j_i)$

$$\rightarrow \langle j_i \rangle = \frac{P_{j_0,j_i}^i j^{(i)} P_{j_i,j_n}^{n-i}}{P_{j_0,j_n}^n}$$

• More intricate for more non-local observables

Efficient and straightforward to compute expectation values.





A single time step

• Let us consider a single time step



Divergences of $Z^{(1)}$ depending on boundary data Mark **boundary of classicality**: $j_0 + j_1 \lesssim \frac{8\pi}{\gamma \Lambda}$

A single time step

• Let us consider a single time step



Divergences of $Z^{(1)}$ depending on boundary data Mark **boundary of classicality**: $j_0 + j_1 \lesssim \frac{8\pi}{\gamma\Lambda}$: similar to [Asante, Dittrich, Padua-Arguëlles]

A few preliminary results

- Boundary data: allow for classical solution
 - Expanding: $s_0 < s_n$
 - Contracting: $s_0 > s_n$
- Few time steps: match well with discrete solutions
 - Expectation values agree well
- Many time steps: deviations
 - Area gap for time-like areas
 - Smallest time-like area larger than classical solution
 - Proper time grows with number of time steps
- Plots in 'coordinate time'
 - System appears to "bounce"
 - Classical continuum: gauge artifact for special lapse
- Interpret "height" as proper time (see also CDT)

What is physical? What is gauge? \rightarrow Relational evolution

Discrete area spectra may fail to resolve critical point [Dittrich, Padua-Arguëlles '23]



There is a bounce...

- Boundary data $s_0 = s_n$ has no classical solution
 - No classical interpretation available
 - So far no complex classical solution found
 - Extrinsic curvature via "squeezed coherent states" (complexifier coherent states [Thiemann '00])



Bounce is not a **gauge-artifact**, but **better understanding** necessary. Again, **relational clock** might help interpretation.

Summary & Outlook

Summary

- Cosmology in Lorentzian Regge calculus
 - Classical solutions capture continuum dynamics
 - Height \sim proper time
- Lorentzian non-Wick-rotated path integral
 - Based on effective spin foams
 - Acceleration operators improve convergence
 - "Transfer matrix" \rightarrow efficient evaluation
- First results
 - Classical discrete dynamics (sometimes)
 - Bounce for classically forbidden transition
- Many open questions remain:
 - Better understanding of quantum model
 - Relational observables?
 - Impact of discrete area spectrum?





Discrete path integrals with many time steps can be computed!

Outlook

- Address conceptual challenges in spin foams
 - Refinement limit
 - Comparison to classical dynamics
 - Relational observables / clocks
 - Truly Lorentzian dynamics
 - Algorithms beyond transfer matrix
- Contact to Cosmology?
 - Spatial curvature / no boundary proposal?
 - Comparison to quantum cosmology
 - Beyond Friedmann? Perturbations?
- Relation full theory and effective spin foams?
 - Effective subsector via Monte Carlo [Siebert, S.St. w.i.p.]
- Tool to compute (simplicial) Lorentzian path integrals?





Thank you for your attention!